

The following artist's statement was compiled in 2007

from excerpts from e-flux e-mails posted in 2006 – 2007.

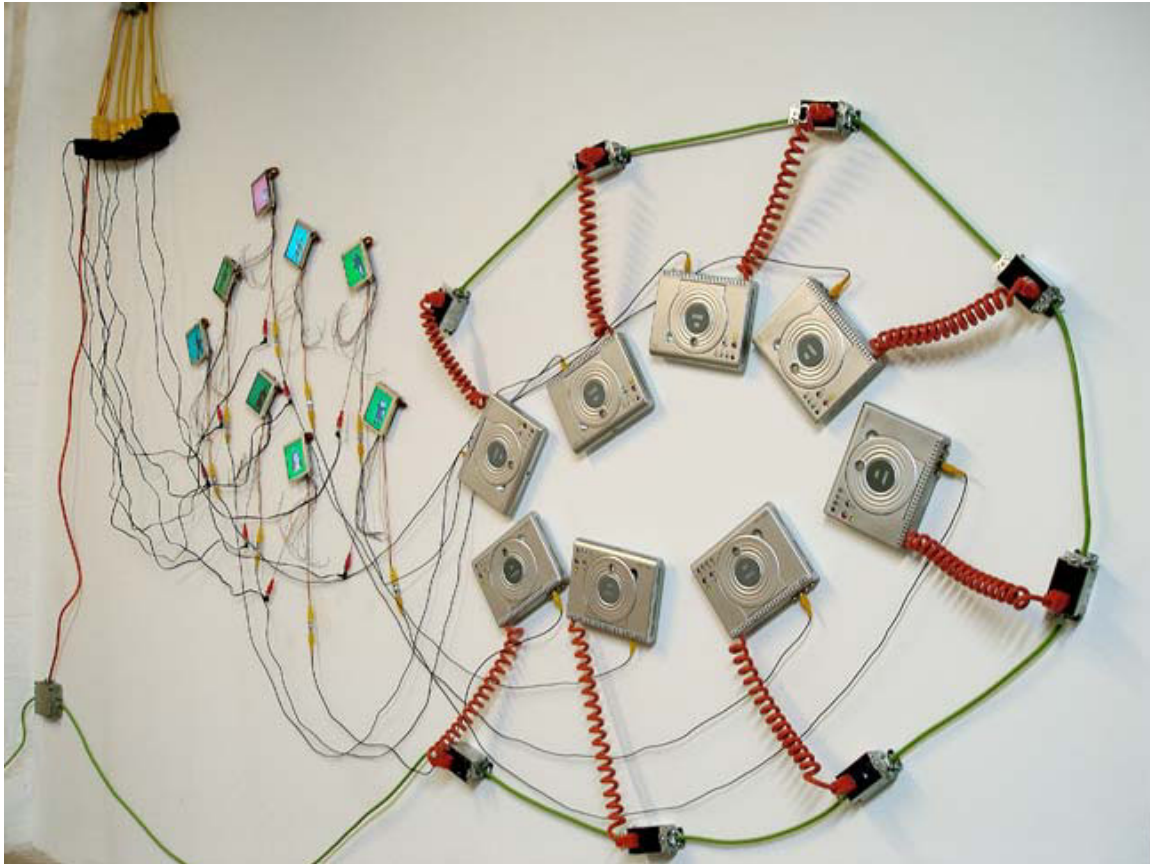
The quotes were sampled because they corresponded

to concepts which generate or apply to ray rapp's work.

Words were only changed to allow the selected quotes to

be readable as a ray rapp artist's statement.

“Quasi-things fall just inside or outside a category, they move from one category to another or they don't belong to any category or all. In short, things that witness hesitation in terms of classification.”



the First Crusade Revisited

video installation

Art Chicago 2007

“He appropriates the formability and potential uses of different materials and then links them with the given or chosen spatial settings. He is interested in serial production and the functional aspect of **building** materials, but he usually goes against their original purpose, working out alternative uses for them and developing unintended processing methods.

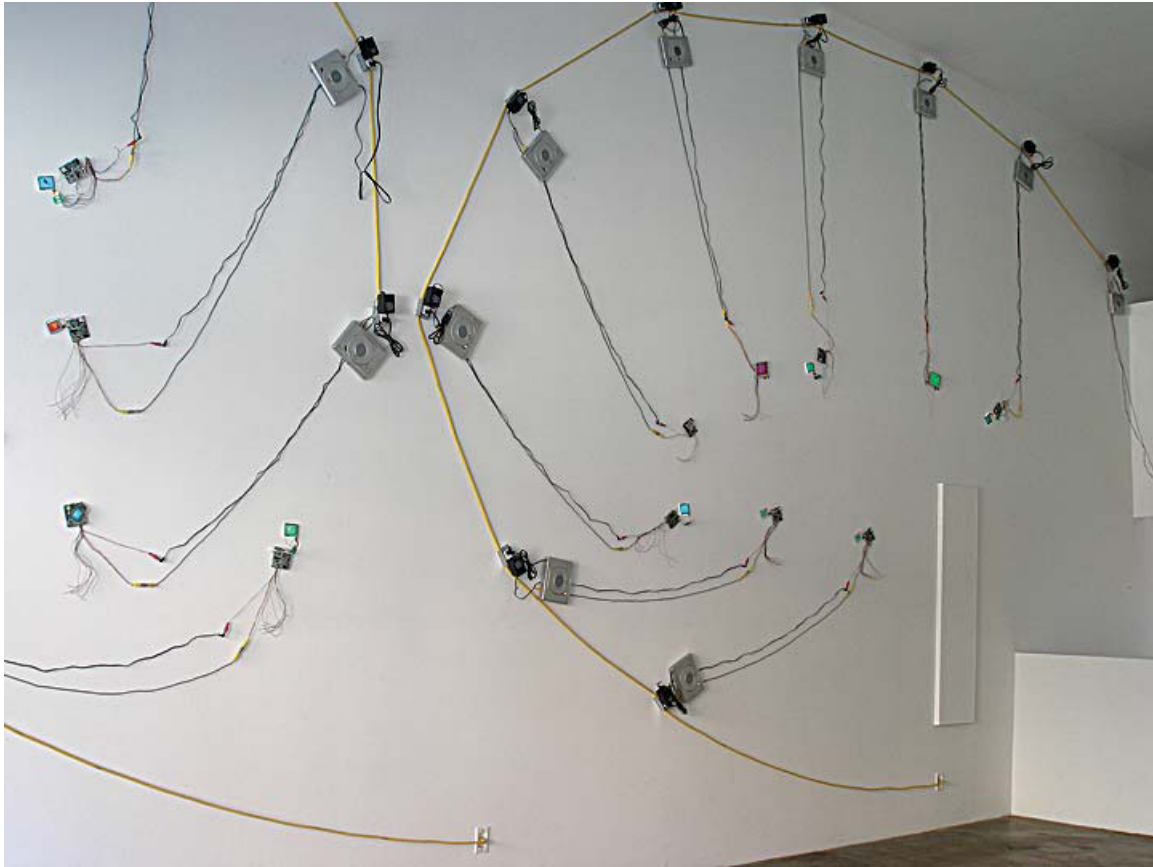
“the practice of displacement, with the connections it creates between ideas, individuals, artworks and structures, tests the notion of ‘territories’.”



the First Crusade Revisited

digital animations from images of medieval crusaders and Saracens

“Rather than starting out from this vast storehouse–cum–archive of forms that is History, understood as a linear narrative that stretches from the ‘past’ to the present day, the **work** focuses on examples and cases from ‘now’ that use different forms of historicism. the sedimentation of time in highly codified cultural forms that range from the realm of everyday objects to the configuration of the environment around us.”



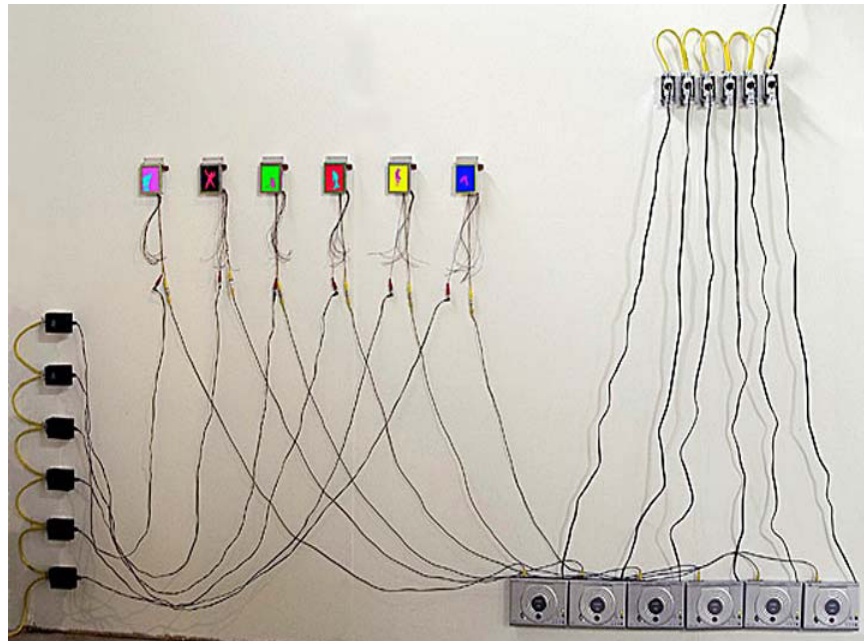
humanLocomotion_la

video installation

Fringe exhibition, Los Angeles 2007

“the cult of consumption, fashion, music and advertising are juxtaposed with images of and references to philosophers, politics and the art world.....evokes a wide range of associations and so nimbly escapes the appearance of a fixed meaning. The critical and often acerbic connotations of his works allow them to transcend their accidental, behavior-dependent and provisional character.”

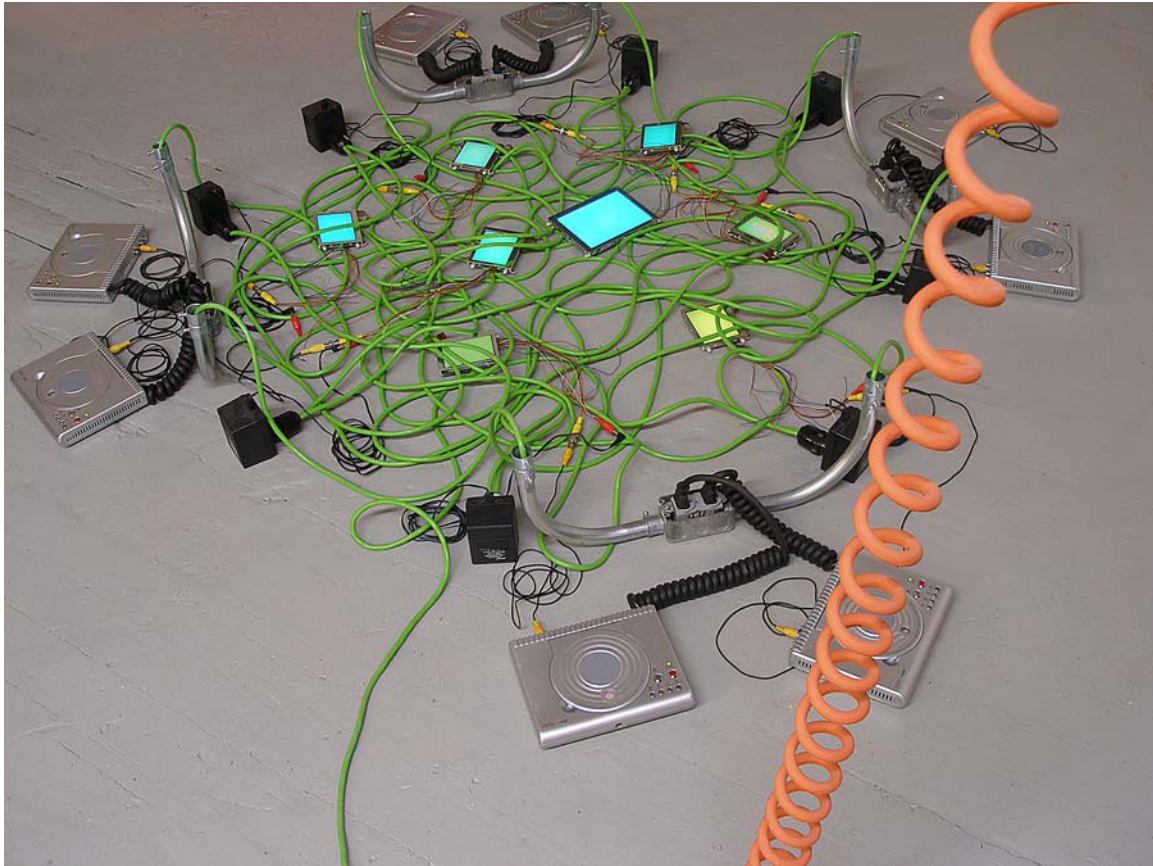
“The interaction between the work and the viewer fulfills itself in installations that not only entail physical effects in the form of afterimages, vibrating colors, or flickering light but effect the entire consciousness. The approach aims at an experience of the limits of perception that clearly goes beyond seeing, at becoming aware of one’s sensory and psychological apparatus– a process which not only includes the body but also comprises the intellectual dimensions of reception.



six in a Row

video installation

photo Miami 2007



boy on a skateboard3

video installation

2007

“Gilles Deleuze wrote: ‘thinking means folding’.....folds contain non-readable, mental potential. Folds cover up structures instead of conclusively defining them – it is a game which always presupposes and establishes a human being as an imaginable creature. Everything created is the result of complex folds, each of which has to be understood simultaneously as endless, continuing and interconnected folds, unfolding and covering up”



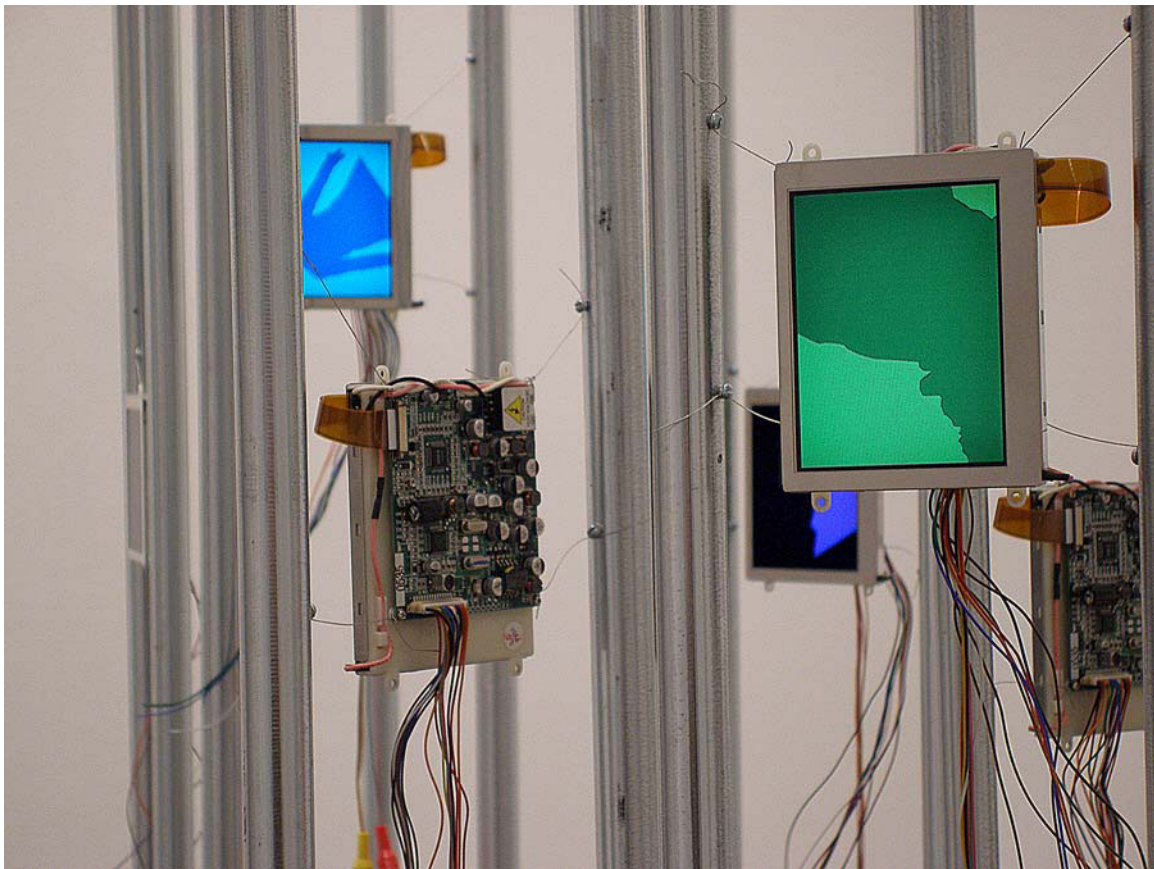
serialModel

video sculpture

14 Townhouses, Francis Greenburger Collections, Brooklyn, NY 2006

“The cinematic cut, spatial dislocation, formal repetition, appropriation, idleness, waste, idiosyncratic archiving, entropic undoing of the object: these are some of the means used to create the sense of disruption at the heart of the narration”

“the artist cuts out small parts of discourse in the abundant flow of social discourse, he decodes the flux, photoshops it, post-produces it, highlights it: pure editing of an impersonal stream of consciousness.”

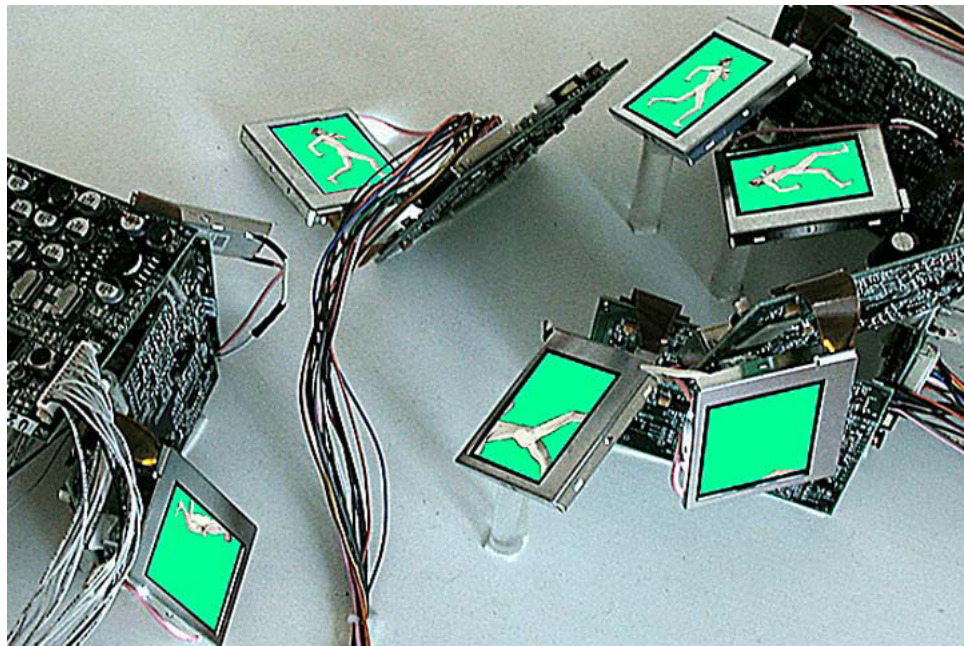


titusAndronicus

video installation

Frederieke Taylor Gallery 2007

“Like the hyperlinks of the Internet site.....the works presented refer back to and illuminate one another (in both the literal and metaphorical sense since they produce their own light). They function by stratification, circumvolution, dispersion or reassembly and offer multiple possible readings....”



manWalkFast

video sculpture

Scope Miami 2006



boy on a Skateboard1

video installation

Issue Project Room, Brooklyn 2007

“A ruin is defined as the disjunctive product of the intrusion of nature into an edifice without loss of the unity produced by the human builders. Time, proposed as the principal cause of the ruin, serves also to unify the ruin.....an edifice separated from its natural setting is no longer.....a ruin.

Notes on Digital Animations

The human eye retains an image for a fraction of a second after it views the image. This property (called persistence of vision) is essential to all visual display technologies. Video is comprised of a sequence of images. Single still frames are presented at a rate high enough so that persistence of vision integrates these still frames into motion. The digital animation series ***Persistence of Vision*** was initiated for the exhibition *Horse Tales* at the Katonah Museum, NY (2001).

[muybridgeStrobed](#) was created from the still photograph “Gallop Horse” by Edwaerd Muybridge. Each individual frame from the serial photograph was turned into a white on black and a black on white line shot. When these frames were interspersed and played at the correct frame rate, Muybridge’s galloping horse became a strobing, glowing video image. Another animation in this exhibition was [HiYo Silver](#) in which a video sequence of the Lone Ranger riding his horse Trigger was captured, individual frames were isolated and reworked in Adobe Photoshop using the traditional animation technique called rotoscoping. The subsequent new images were compiled and played back at different speeds in different orders to create the new animation. A third animation was created from the painting [St. Hippolytus](#) by Dieric Bouts. Alterations in the digital image of the painting created multiple frames which when animated created the appearance of the horses pulling apart the hapless [saint](#).

Subsequent animations utilized similar source materials depending on the conceptual significance and/or the visual effectiveness of the resulting videos. A series of animations was created from Muybridge’s serial photographs and exhibited at Frederieke Taylor Gallery, (*High Voltage*) and OH+T Gallery, Boston (*Strobe*), among other venues. Inspired by Muybridge’s motion studies, I began to create other animations based on contemporary motion studies. These included [man on a WaterJetSki](#), the Brooklyn Museum, and [humanLocomotion_la](#), Fringe exhibitions, Los Angeles. In the latter, individual figures were extracted from movies located in Los Angeles. The gallery was covered with a web of extension cords, lcd monitors and dvd players. The forty lcd monitors were populated with the fictional inhabitants of Los Angeles.

Visually the animations consist of isolated figures on solid backgrounds, solid color figures on solid color backgrounds, strobing figures, outlines of figures on solid backgrounds and various overlays of the above figures. The standard animation techniques of rotoscoping, keying and various other computer effects are used. The final video for any given installation depends on how it visually works set up, thus determining the simplicity and intensity of the images on the monitors or projected.

Descriptions of Art Work

the First Crusade Revisited

exhibited: Art Chicago 2007 , Carl Hammer Gallery, Chicago, IL
video installation: 4" lcd monitors, dvd players with orange coiled extension cord, yellow 'pigtails', electrical outlets, green and orange extension cords, transformers, RCA cables
digital animation source: single images of toy soldiers, medieval crusader knights and saracen knights reworked in Adobe Photoshop then animated

humanLocomotion la

exhibited: Fringe exhibitions, Los Angeles, CA 2006
video installation: 1.8", 2.5", 4", 6.5" lcd monitors, dvd players, velcro, yellow extension cords, electrical outlets, transformers, RCA cables
digital animation source: individual characters from movies located in Los Angeles
source clips sampled, 15 to 40 frames reworked and then reanimated and compiled in Adobe Premiere and After Effects

six in a Row

exhibited: Photo Miami 2006, Fringe exhibitions, Miami, FL
video installation: 4" lcd monitors, dvd players, velcro, transformers, RCA cables, electrical outlets
digital animation sources: original artist's video, Muybridge photo six animations playing strobing figures alternating on each of the six lcd monitors

boy on a Skateboard3

studio installation
video installation: 4", 6.5", 10" lcd monitors, dvd players with black coiled extension cords, green extension cords, electrical outlets, electrical metallic tubing, transformers, RCA cables, orange coiled extension cord
digital animation source: 8 second clip from movie *Dogtown* and solid colors

serialModel

exhibited: *14 Townhouses*, Francis Greenburger Collections, Brooklyn, NY 2006
Scope Miami 2006, Carl Hammer Gallery, Miami, FL
video sculpture: six 4" lcd monitors, dvd player, RCA cables and transformers
digital animation source: fashion model walking runway on television program

titusAndronicus

exhibited: *Mystery*, Frederieke Taylor Gallery, NY, NY 2007
video installation: 4" lcd monitors, dvd players with black coiled extension cord daisy-chained, orange coiled extension cord, RCA cables, transformers, electrical metallic tubing, electrical outlets
digital animation source: the movie *Titus*, directed by Judy Taymor (1999)

boy on a Skateboard1

exhibited: Sensorium, Issue Project Room, Brooklyn, NY 2007

video installation: 1.8", 2.5", 4" lcd monitors, dvd players, orange 'pigtails',
electrical outlets, yellow and green extension cords, transformers,
RCA cable

digital animation source: 8 second clip from movie *Dogtown*

manWalkFast

exhibited: Scope Miami 2006, Carl Hammer Gallery

video sculpture: 1.8" lcd monitors, Plexiglas rods

digital animation source: Muybridge photo *Man Walking Fast*, size and
speed of figure changes

Resume

<http://www.rappray.com/resume.html>